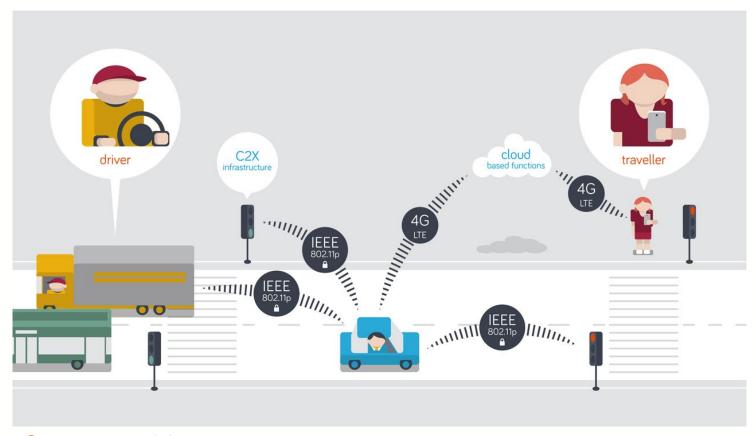


# **TEAM** tomorrow elastic mobility

## **Collaboration** integrates all people needs









# **TEAM** project objectives



#### **Create**

basic technologies

- Advance vehicle-2-x systems with LTE technologies
- Develop an automotive cloud-computing platform

#### **Integrate**

infrastructurecentric technologies and algorithms

- Develop proactive infrastructure-centric algorithms
- Enable behavioural change taking into account real-time needs and constraints

#### **Demonstrate**

distributed technologies and algorithms

- Develop proactive user-, community- and group-centric algorithms
- Realise massively distributed collaborative control and optimization concepts

#### **Evaluate**

the European scope

 Conduct pan-European Euro-EcoChallenge to demonstrate and evaluate TEAM results



# **TEAM** innovation

## Build the elastic mobility management system

	Communication	Converged communication channels
Ī	Infrastructure	Distributed sensing and "best effort" balancing of needs according to local policies
	Data	Consolidated sensor input available in real-time
	Applications	Novel collaborative applications interconnected through automotive cloud
	Traveller/driver	Active participation and collaboration



# **TEAM** collaborative applications

#### infrastructure based

- (1) Pro-active urban/inter-urban monitoring and ad-hoc control
- (2) Co-modal route planning
- (3) Co-modal coaching with support from virtual/avatar users
- (4) smart intersection for intelligent priorities
- (5) Public transport optimization
- (6) Dynamic corridors



# **TEAM** collaborative applications

#### vehicle based

- (1) Collaborative adaptive cruise control
- (2) Eco-friendly parking
- (3) Collaborative driving and merging
- (4) Green & safe driving: serious game and community building
- (5) Eco-friendly navigation



## **TEAM Test Sites**

### **Germany** – Berlin

Co-modality on public transport system and urban traffic management

Italy – Turin and Trento Province
TEAM service continuity for drivers
& travellers

### **Sweden** – Gothenburg

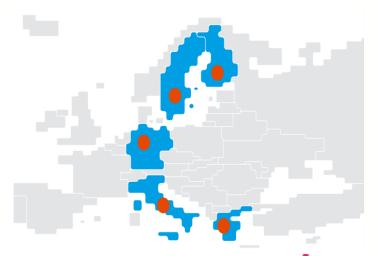
Interurban applications and vehicle to vehicle communication

#### **Greece** – Athens and Trikala

All infrastructure based applications

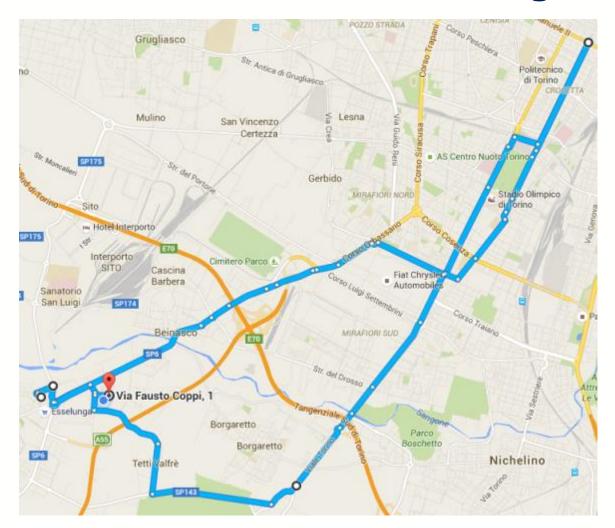
**Finland** – Tampere and Helsinki

Vehicle & infrastructure based applications





# **TEAM Euro-Eco Challenge: Turin**







Collaborative urban monitoring and ad-hoc control

#### **CONAV**



Collaborative eco-friendly navigation

#### CCA



Co-modal coaching with support from virtual/avatar users

#### **EFP**



Collaborative eco-friendly parking

#### SG&CB



Serious game and community building

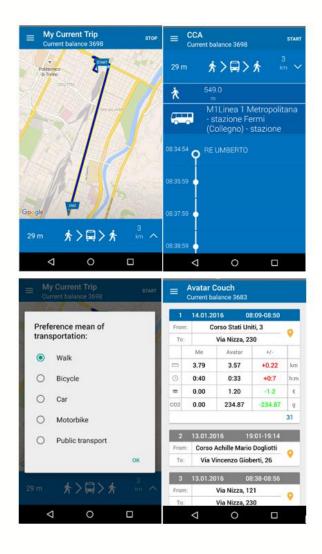
## CDM

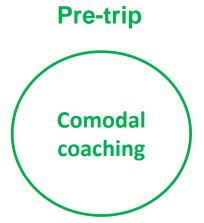


Collaborative driving and merging



# 1. Plan a trip from starting point



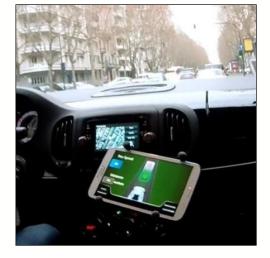




# 2. Navigate to destination

# 3. Pass green light





**Start** 

**Navigation** 

drive

**Monitoring and Control** 



# 4. Safely tackle roundabouts

# Roundabout Ahead TROUNGE PARIONS APP TROUNGE TRANSOREN



roundabout advisor

# 5. Check driving behaviour





**Driving Behaviour Game** 



# 6. Park at destination







**Eco Friendly Parking** 

Stop

# 7. Check collaborative competition



Snake and Ladders game



# **Acknowledgements**























































